



QUEST – Qualifying for the Ultimate Engaging Smart Training

The project “QUEST” aims to contribute to the harmonization, at European level, of the skills of the Instructional Designer profession; to facilitate the mobility of Instructional Designers at European level; to increase the capacity to develop attractive eLearning at European level and to Qualify professionals with previously acquired knowledge and skills in Instructional Design.



COVID19 imposed remote teaching and learning at a global scale. Green transitions are of strategic importance for the EU. This mass and unprecedented use of technology for learning led teachers, trainers, learners and families facing a steep learning curve, thus exposing the weaknesses in need of improvement in order to successfully integrate digital technologies into education and training systems. The EC stated that in some Member States, “the vast majority of educators and learners had little if any experience of teaching and learning online and the different pedagogical approaches needed for this mode of instruction”, concluding that “the crisis requires us to rethink how education and training, in all disciplines, are designed and provided to meet the demands of a rapidly changing and increasingly digital world (Digital Education Action Plan 2021-2027, 2020, p.3). Now that we are moving beyond unplanned and emergency phases in education and training, it is urgent to implement strategic and long-term approaches to digital education and training.

QUEST partners identified a European need for the lack of harmonisation for the upskilling and reskilling of workers, in the field of online training and digital learning experiences’ development. The QUEST project aims to close this gap through high-quality Instructional Design. Instructional design is “the process by which learning products and experiences are designed, developed, and delivered. These learning products include online courses, instructional manuals, video tutorials, learning simulations, etc. Instructional designers are the 'architects' of the learning experience and the 'directors' of the Instructional Systems Design ISD process” (Instructional Design Central).

The project, funded by the National Agency, under the framework of the Erasmus+ Programme, started in November 2021 and is due to be completed in October 2023.



Future In Perspective, based in Virginia Cavan, will play a central role in the development of curriculum and e-learning materials made available to trainers and learners. We will send local trainers to pilot course materials and host a regional event to disseminate the results in 2023.

The QUEST consortium involves partners from Portugal, England, Ireland, Finland, Spain and Switzerland. You can find more information about the project here <http://quest-project.com/> and about each partner organization here: <http://www.isqe.com> (project coordinator); <https://www.iade.europeia.pt/>; <https://www.eden-online.org/about-us/>; <https://www.utu.fi/en/university>; <https://futureinperspective.com/> and <http://efcocert.eu/>.