# QUEST
Qualifying for the Ultimate Engaging Smart Training

## WELCOME TO QUEST!

Qualifying for the Ultimate Engaging Smart Training

## What is QUEST?

The QUEST project aims to contribute to the skilling of all educators in using digital technologies effectively in their teaching and training process by qualifying them to teach high-quality Instructional Design (ID), contributing to the EU's Digital Education Action Plan 2021-2027.

This Erasmus + EU-funded project aims to harmonise the skills of the Instructional Designer profession at a European level, increasing overall capacity to develop attractive engaging eLearning courses. We want to help qualify professionals with previously acquired knowledge and skills in Instructional Design.

## What will QUEST deliver?

Six European partners want to provide the following for Instructional Designers:
- The European Instructional Designer Expert' Curriculum, with the EIDe Professional Profile and Competence Matrix for EQF level 6.
- The European Instructional Designer expert eLearning course, respective pedagogical architecture, training methodology and interactive training materials.
- Recognition of Prior Learning (RPL) Process, with a scheme and tools leading to competence-based certification.

A sustainability strategy to support external stakeholders aiming to adopt the QUEST results in the implementation of Instructional Design.

## Why QUEST, Why Now?

COVID '19 imposed remote teaching and learning on a global scale. This mass and unprecedented use of technology for learning led teachers, trainers, learners and families facing a steep learning curve with often little or no prior experience to this type of learning environment.

The EU recognised that different pedagogical approaches are needed for this mode of instruction", concluding that "the crisis requires us to rethink how education and training, in all disciplines, are designed and provided to meet the demands of a rapidly changing and increasingly digital world.

The QUEST project will contribute to close this gap through high-quality Instructional Design. Instructional design can be defined as "the process by which learning products and experiences are designed, developed, and delivered. These learning products include online courses, instructional manuals, video tutorials, learning simulations, etc.

## Meet the Partners!

The QUEST project is currently being developed by a European partnership of 6 organisations, all with unique and valuable experience in supporting the development of teachers and tutors with instructional design practices in their local areas.

The QUEST project team is led by ISQ e-learning, SA from Portugal and is supported in developing this unique Instructional Design project by Fondation EFCoCert from Switzerland, Future In Perspective from Ireland, EDEN Digital Learning Europe from Estonia, Universidade Europeia ENSILIS from Portugal and Turun Ylipisto from Finland.

To find out more about the work that the project consortium is doing, please visit the QUEST project website:
https://quest-project.com/

To find out more about our project, you can also follow us on our social media pages:

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